

4. BASIC RESPONSES

Jump raises - minors	Weak
Jump raises - Majors	Weak
Jump shifts after minor opening	Very weak (< 6hcp), 6 card suit
Jump shifts after Major opening	Bergen
Responses to strong 2 suit open.	Point count replies to 2♣
Responses to 2NT opening	Stayman, transfers, 3♠=10+ both minors

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead	
Four or more with an honour	Low, 4th	
From 4 small	2nd highest	
From 3 cards (no honour)	MUD	
In partner's suit	As above	
Discards	McKenny	
Count	Natural	
Signal on partner's lead:	High encourage	
Signal on declarer's lead:	Count	
Notes		

6. SLAM CONVENTIONS

4♣ Gerber	<input checked="" type="checkbox"/>	After NT bids
4NT: Blackwood	<input type="checkbox"/>	RKCB 1430
Asking Bids	<input type="checkbox"/>	Cue Bids <input checked="" type="checkbox"/> First round usually

7. OTHER CONVENTIONS

Minorwood	
Inverted minors	
Transfer responses to 1♣	

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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos.	783171	Brian Glover
& Names:	50083	Ian Price
Basic System:		
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS Describe strength, min.length, or specific meaning Canapé

1♣ 2+, 11+	1♥ 5+, 11+
1♦ 4+, 11+	1♠ 5+, 11+
1NT 15-17	may contain 5 card Major <input type="checkbox"/>

1NT Responses 2♣ Stayman	
2♦ transfer to ♥	2♠ transfer to ♣
2♥ transfer to ♠	2NT transfer to ♦
(Dbl)	other 3-level natural slam interest

2♣ 23+ bal, or 19+ unbal, point count replies	
2♦ 6-11, 4+ ♥ & 4+ ♠	
2♥ 6-10, 6 ♥s	
2♠ 6-10, 6 ♠s	
2NT 20-22 bal	3NT Specific Ace ask
other	

2. PRE-ALERTS

Opening 2D and 2D overcalls after 1minor	Inverted minors
Transfer responses to 1♣	

3. COMPETITIVE BIDS / OVERCALLS

Doubles Support X & XX, lead directing	Negative DBL thru 2♣
	Responsive DBL thru 3♣
Jump overcalls Weak	Unusual NT
1NT overcall: (immediate) 15-17	(re-opening)
Immediate cue: (minor) 1♣-2♣ natural, 2♦ both majors (Major) Other Major + Minor	
Over: Weak Twos X=takeout	Opening Threes X = takeout
Opponent's transfers X=lead directing	
Opponent's 1NT 2♣=both majors, 2♦= single suit, 2♥ & 2♠=5-4 (minor)	

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦	2♦	3♦
1♥	2♥	3♥
1♠	2♠	3♠
1NT	2NT	3NT
2♣	3♣	4♣
other		
1♦ 1♥	2♥	3♥
1♠	2♠	3♠
1NT	2NT	3NT
2♣	3♣	4♣
2♦	3♦	4♦
other		
1♥ 1♠	2♥	3♦
1NT	2♠	3♥
2♣	2NT	3♠
2♦	3♣	3NT
other		
1♠ 1NT	2♠	3♥
2♣	2NT	3♠
2♦	3♣	3NT
2♥	3♦	4♣
other		
1NT 3♣	3♠	4♦
3♦	3NT	4♥
3♥	4♣	4♠
other		
2♣ 2♦	2NT	3♥
2♥	3♣	3♠
2♠	3♦	3NT
other		
2♦ 2♥	3♣	3♠
2♠	3♦	3NT
2NT	3♥	4♣
other		

Notes

2♥ 2♠	3♦	3NT
2NT	3♥	4♣
3♣	3♠	4♥
other		
2♠ 2NT	3♥	4♣
3♣	3♠	4♥
3♦	3NT	4♠
other		
2NT 3♣	3♠	4♦
3♦	3NT	4♥
3♥	4♣	4♠
other		

9. CONVENTIONS

Unusual NT: Both minors

4th Suit Forcing One round Game force

NT Checkback Priorities: 3-card support for major

Defence to 3NT opening

Defence to Opening Twos X=takeout, 2NT=16-18

Multi 2♦ Initial X = 15+

RCO style 2-s Initial X = 15+

Other 2-s

Defence Natural

to

strong (2♣):

1♣ / 2♣

Over 1NT Interference Natural, X=takeout

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X = takeout

4♥

4♠

10. OTHER NOTES