

#### 4. BASIC RESPONSES

Jump raises - minors	PRE (0-6 HCP)	Other:
Jump raises - Majors	PRE (0-6 HCP)	Other: Bergen
Jump shifts after minor opening	NAT 6 card suit PRE 0-6 HCP in M and 6-9 5 card support in minors	
Jump shifts after Major opening	Bergen 3♣ = 4 card raise 6-9 HCP, 3♦ = 4 card limit raise	
Responses to strong 2 suit open.	2♦ = Negative, 2♥ = Any Semi-Pos 5-8, others transfers, positive 9+ or 4	
Responses to 2NT opening	5 Card Stayman and TRF	

#### 5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	A-Attitude K-Count	A-Attitude K-Count
Four or more with an honour	3rd/5th	4th highest
From 4 small	3rd highest	2nd highest
From 3 cards (no honour)	Bottom	Middle
In partner's suit	As above	As above
<b>Discards</b>	Low Encourage	Low Encourage
<b>Count</b>	Low-High = Even	Low-High = Even
<b>Signal</b> on partner's lead:	Rev ct and att with some suit pref	Rev ct and att with some suit pref
<b>Signal</b> on declarer's lead:	Rev ct with some suit pref	

**Notes** We give reverse count on kings and reverse attitude on aces and queens; when dummy has shortness or where a switch is obvious we give suit preference; when leading a suit partner has bid in the auction, partner gives odd encourage even suit pref if leader may hold the lead.

#### 6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430 exc.C	4♣ Gerber <input type="checkbox"/>	when? Never
<b>Slam Notes</b>			
Cue Bids <input checked="" type="checkbox"/>			
Asking Bids <input checked="" type="checkbox"/>			

#### 7. OTHER CONVENTIONS

4th suit forcing to game except XYZ	RCO over Strong 1♣, Strong 2♣, and Strong 2♦
Splinters (9-11HCP)	2 way chckbck over 1NT; TRF over jump to 2NT
Help suit trial bids, Cue raises;	XYZ; No negative free bids
Inverted minors except after interference	Lebensohl; Scrambling 2NT; Support X & XX
Fit showing jumps in competition	Over interference to RKCB X=1/4, P=0/3, etc.

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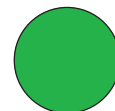
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After 1NT (DBL): RDBL says bid 2♣ and responder will have a single suiter; Pass asks partner to RDBL and then responder can pass for blood or bid lower of touching suits; immediate bid shows lower of non-touching suits, but immediate 2♥ & 2♠ NAT



**AUSTRALIAN BRIDGE  
FEDERATION INC.**



#### STANDARD SYSTEM CARD

ABF Nos.	186181	Robert KROCHMALIK
& Names:	3859	Brian BEDKOBER
Basic System:	Standard American	
Brown Sticker <input type="checkbox"/>	<b>Classification:</b>	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

#### 1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 11+, 3 with transfer responses	1♥ 11+ 5 (4)	
1♦ 11+ 4 (3)	1♠ 11+ 5 (4)	
1NT 15-17	may contain 5 card Major <input checked="" type="checkbox"/>	
<b>1NT Responses</b> 2♣ Simple Stayman	Other:	
2♦ TRF ♥	2♠ TRF ♣	
2♥ TRF ♠	2NT TRF ♦	
other 3♥ = 1444 or 1453 or 1345 ♠ SPL and 3♠ = 4144 or 4153 or 41135 ♥ SPL		

2♣ Game force or 22-24 HCP BAL	
2♦ 6 card M 6-10 HCP and less thna 3 cards in other M	
2♥ Exactly 5♥ and 4+ minor 6-10 HCP and fewer than 3♠	
2♠ Exactly 5♠ and 4+ minor 6-10 HCP and fewer than 3♥	
2NT 20-21 HCP BAL	3NT 7 card solid minor with no outside A or K
other	

#### 2. PRE-ALERTS

2♦ = 6 card M 6-10 HCP & < 3 cards in other M	3NT = Solid 7 card minor with no outside A or K
Transfer responses to 1♣	1M-2♣ = 4 way option incl 3 card limit raise
Gazzilli 1M-1NT-2♣ = NAT 5+/4+ or ART 16+	

#### 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	6♠	Jump overcalls	Weak
Responsive doubles through	4♥	Unusual NT	Lowest unbid suits
1NT overcall - immediate	15-18 System ON	Immediate cue of minor	Michaels 5+/5+ (except STR ♣)
1NT overcall - re-opening	Variable System OFF	Immediate cue of Major	Michaels 5/5+
Over weak twos	DBL for tko then 2NT scrambling	Over opening threes	DBL for takeout
Over opponent's 1NT	ASPRO ( 2♣ = ♥ & another 5+/4+ either way, 2♦ = ♠ + minor 5+/4+ either way)		
DBL = Penalties			

