

# **GNOT - SYDNEY METROPOLITAN FINAL - 2021**

## **Supplementary Tournament Regulations**

### **1. The Event**

- 1.1 This competition is conducted under the Laws of Duplicate Bridge 2017, supplemented by the Tournament Regulations of the NSWBA as amended and these Supplementary Regulations. In case of conflict between these Supplementary Regulations and the NSWBA Tournament Regulations, the Supplementary Regulations shall apply.
- 1.2 The event will be run as a Qualifying Swiss with Round-Robin Final and Consolation Swiss.
- 1.3 The event will be held over three sessions on Saturday 18 and Sunday 19 September, 2021. Session times will be Saturday, 1.45pm, Sunday 10.00am and 1.45pm
- 1.4 The NSWBA may include a House team in order to facilitate the movement. The House teams pay no entry fees and is ineligible to qualify to the National Final or the Round-Robin Final.
- 1.5 It is a requirement that all players have working video and audio connections. Players may only turn off their camera with the permission of the Director.
- 1.6 Yellow systems will not be permitted. Pairs may not claim "protected pair" status against Brown Sticker conventions.
- 1.7 The official scores are those appearing on the NSWBA website, not those posted on RealBridge.

### **2. Format**

- 2.1 Qualifying
  - 2.1.1 The Qualifying Stage will be held as a single field Swiss over six 8 board matches.
  - 2.1.2 Results will be converted to victory points using the WBF 8 board scale.
  - 2.1.3 The draw for round 1 of the Qualifying will be random.
  - 2.1.4 At the conclusion of the Qualifying Stage, the leading team will qualify to the National Final and will take no further part in the Metropolitan Final. The teams finishing in 2<sup>nd</sup> to 7<sup>th</sup> positions will qualify to the Final. The Remainder of the field will proceed to the Consolation.
- 2.2 Final
  - 2.2.1 The 6 teams in the Final will play a Round-Robin of five 5 board matches.
  - 2.2.2 Results will be converted to victory points using the WBF 5 board scale.
  - 2.2.3 There will be a carry-over of 50% of each team's score from the Qualifying Stage.
  - 2.2.4 At the conclusion of the Final, the top three ranked teams (including carry-over) will qualify to the National Final.
- 2.3 Consolation
  - 2.3.1 The Consolation will be held over three 8 board matches.
  - 2.3.2 Results will be converted to victory points using the WBF 8 board scale.
  - 2.3.3 Teams will not be drawn to play against teams already played in the Qualifying Stage.
  - 2.3.4 There will be a carry-over of 100% of each team's score from the Qualifying Stage.

### **3. Tie Breaks**

3.1 Ties will be broken as follows, in order:

#### **3.1.1 Qualifying**

- i) sum of opponents' VPs - the team with the higher total will be ranked higher;
- ii) net IMPs;
- iii) result of head-to-head match in IMPs (should it have occurred);
- vi) lot.

#### **3.1.2 Final**

- i) removal of carry-over;
- ii) net IMPs in the Final;
- iii) result of head-to-head match in IMPs in the Final;
- iv) result of head-to-head match in IMPs in the Qualifying (should it have occurred);
- v) lot.

#### **3.1.3 Consolation**

- i) net IMPs combined across Qualifying and Consolation;
- ii) result of head-to-head match in IMPs (should it have occurred);
- iii) lot.

### **4. Eligibility**

4.1 All teams must have:

- (a) been nominated by an affiliated Metropolitan Bridge Club after completion of a GNOT Qualifying Tournament; or
- (b) entered the event directly and paid the \$160 entry fee.

4.2 Teams can only consist of players who:

- (a) live in Sydney or a surrounding GNOT area  
(viz. Central Coast, Tablelands-Illawarra, Mountains); AND
- (b) be available to play the 2021 National Online GNOT Final, 26-28 November; AND
- (c) have not have previously qualified to the 2021 National Online GNOT Final

4.3 There is no minimum board requirement for team members.

### **5. Score Correction Period**

5.1 The score correction periods end at:

- (a) for the Qualifying: 1.15 pm on Sunday 19<sup>th</sup> September
- (b) for the Final and Consolation: 12.00 midday on Tuesday 21<sup>st</sup> September.

## **6. Substitutions, Augmentations, Withdrawals and Qualification to the National Final**

6.1 Substitutions are to be in accordance with the NSWBA Tournament Regulations. For the purposes of the substitution regulations, sessions are defined as in 1.3.

6.2 Substitutions must satisfy the criteria in 4.2

6.3 No substitutes will be permitted in the Final.

6.4 Teams of 4 or 5 players may augment players before the start of play provided:

- (a) The augmentation has the approval of the club that nominated the team;
- (b) Each augmented player is an active player member of the ABF Masterpoint Scheme and also satisfies 4.2.

6.5 Teams of 4 or 5 players that qualify to the National Final may augment players provided:

- (a) A request to augment is received in writing by the Chairman of the NSWBA Events Committee before Saturday October 9;
- (b) The players being augmented are judged to be of equivalent standard to the rest of the team;
- (c) Each augmented player is an active player member of the ABF Masterpoint Scheme and also satisfies 4.2;
- (d) The players being augmented have not previously qualified to the National Final.

6.6 Any team that qualifies for the National Final, but opts not to proceed, will be replaced by the highest placed team available. For the purposes of this regulation, the ranked order of replacement teams will be defined as:

|     |   |
|-----|---|
| 1-3 | teams ranked 4 <sup>th</sup> to 6 <sup>th</sup> in the Final, |
| 4+  | teams as ranked in the Consolation.                           |