

4. BASIC RESPONSES

Jump raises - minors	limit
Jump raises - Majors	limit
Jump shifts after minor opening	weak 0-5
Jump shifts after Major opening	1♥-2♠ wk, others strong splinter
Responses to strong 2 suit open.	2♦ - waiting
Responses to 2NT opening	Xfer, Puppet Stayman

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Top	
Four or more with an honour	4th	
From 4 small	2nd highest	
From 3 cards (no honour)	MUD	
In partner's suit	Top	
Discards	Low Encourage	
Count	Natural, on declarer play	
Signal on partner's lead:	Low Enc	
Signal on declarer's lead:	Count	
Notes		

6. SLAM CONVENTIONS

4♣ Gerber	<input checked="" type="checkbox"/>	1430
4NT: Blackwood	<input checked="" type="checkbox"/>	RKCB 1430
5NT - specific kings		
Asking Bids	<input checked="" type="checkbox"/>	Cue Bids <input checked="" type="checkbox"/>

7. OTHER CONVENTIONS

2 way drury	support X and XX
Jacoby 2NT	FSF
Cue bids, raises	2 Way check back
Rubensohl	Crosswood
DEPO	

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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos.	25100	Clive Klugman
& Names:	37524	Gary Lynn
Basic System:	Std American	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

1♣ 3+, 11+	1♥ 5+, 11+
1♦ 3+, 11+	1♠ 5+, 11+
1NT 15-17	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses	2♣ 5 card stayman
2♦ xfer ♥	2♠ xfer ♣
2♥ xfer ♠	2NT xfer ♦
(Dbl)	other 2D no 5CM, 3C - 4CM ask

2♣ GF, 2NT 22/23, 3NT 26/27	
2♦ 6CM weak or 24/25 of GF 2 suits	
2♥ ♥ and m - weak	
2♠ ♠ and m - weak	
2NT 20/21	3NT Gambling
other	

2. PRE-ALERTS

2 suited hands - any strength	
underlead on opening lead	

3. COMPETITIVE BIDS / OVERCALLS

Doubles Support, negative, responsive, penalty, takeout	Negative DBL thru	4♥
	Responsive DBL thru	4♥
Jump overcalls 2 suits	Unusual NT	Above & Below
1NT overcall: (immediate) 15-18	(re-opening)	12-14 - system off
Immediate cue: (minor) Next 2 suits	(Major)	Next 2 suits
Over: Weak Twos X takeout 12+	Opening Threes	X takeout 16+
Opponent's transfers	X lead directing	
Opponent's 1NT	Rev Ham - X=long m, 2C=MM, 2D=6CM, 2M=M&m, 2NT=mm	
X = penalty over weak NT		

